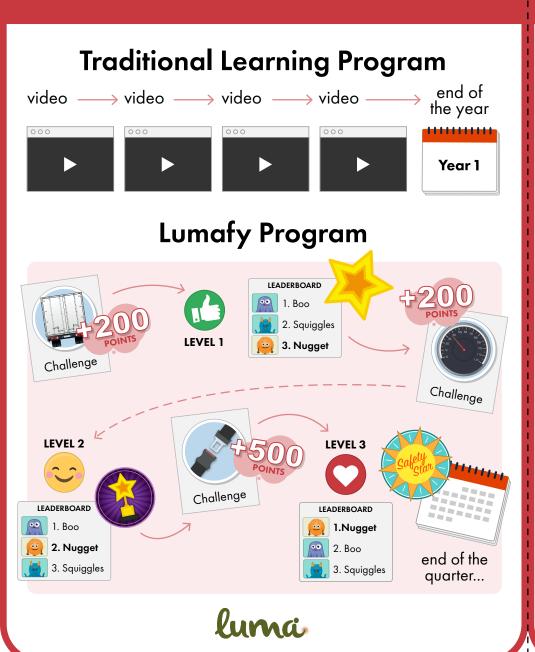
Luma's Observation

Successful learning programs are iterative and do not have a "final" rollout.

Lumafy Tip 10

Build your learning story for a quarter or a year.



Learning programs that implement gaming elements evolve over time. Be ok to evolve and change as you learn and get feedback from your learners. Initially start small and build on it....

Your Learning Story is Iterative

